#### solardemon.oma.be

## **Solar Demon** Detecting Flares, Dimmings and EUV waves on SDO/AIA images



Dimming, Flare, and EUV wave Monitor

Emil Kraaikamp, Cis Verbeeck – Royal Observatory of Belgium  $\frac{****}{****}$ 

Seventh Solar Information Processing Workshop – August 20, 2014

## Outline

- Objectives
- Solar Demon System
- Detection of
  - Flares
  - Dimmings (transient coronal holes)
  - EUV waves (EIT waves, large scale bright fronts)
- Future work



solardemon.oma.be





## Objectives

Dimmings, Flares and EUV waves are closely related to CMEs

- Develop <u>early warning system</u> for earth-directed CMEs
  - Flares and dimmings detected typically within 20 minutes!
- Characterize flare, dimming and EUV wave events for research purposes
- Platform for future detectors
  - E.g. Filament eruption detector

# Solar Demon System

- Automatic detection of *flares*, *dimmings* and *EUV waves* 
  - For Flares and Dimmings no human Intervention
  - Running in real-time
    - .. on <u>quick-look</u> data(SDO/AIA) <u>15 minutes delay</u>
  - And to create event catalogs
    - .. on synoptic science data (SDO/AIA) up to last week
  - EUV waves semi-automatic event characterization
- Modular approach
  - Input modules seeking new images online
    - for dimmings, flares, and waves, for both QLK and Synoptic
  - Detection modules working on the retrieved input
    - flare, dimming, EUV wave
  - Database used for storing events and communication between modules
  - Website shows events stored in database



# Solar Demon System

- One continuous run, no version of events
- Image tests to <u>reduce false alarms</u>
  - AIA quality keyword
    - This captures most events
  - Offset Sun position
  - SDO rotation
  - Time gaps
  - ..etc..
  - Tests OK?
     Only then process the images



#### solardemon.oma.be

## **Detecting Flares**

.... 'small' regions on the sun that 'suddenly' gained quite a bit of intensity in for example 9.4 nm images

- Track (groups of) bright patches
  - On thresholded original images
  - Start at sudden brightness increase + over a threshold
  - Stop when they drop under threshold again
- Detects multiple flares occurring at the same time in separate locations
- No macro-pixels, accurate location
- Proxy for GOES flux

solardemon.oma.be

- Flare class is estimated using the brightness of the flare
- Also the original GOES 0.1-0.8nm flux is shown on the website





lime: 01:56 (UTC), brightness: 1534220 DN/s





All flares detected by Solar Demon on synoptic science data.

May 2010 up to June 2014



A 'butterfly' diagram generated from all flare detections since May 2010 up to June 2014

# **Detecting Dimmings**

... 'large' regions on the sun that lost 'quite a bit of intensity' (in 21.1nm)

- Event detection on running difference images
  - Trigger on intensity drops on 6-minutes timescale
- Event characterization
  - Differential derotate and limb brightness correction
  - Create mask of regions that lost intensity (BD, pBD)
  - Track intensity changes and dimming size and shape during event
- Dimming masks become noisy over time
  - Difficult to track events accurately for a long amount of time





#### Solar Demon - Dimming Detection

running in real time on SDO/AIA 211 QLK data 3 minute cadence, typical delay 15 minutes (view all Solar Demon detection tools)

#### Detector 24h operating status: d d d d Dimming 881 Last processed image: 0 hours and 16 minutes ago (2014-07-31 10:24 UTC) Last detected dimming: 12 hours and 28 minutes ago (2014-07-30 22:12 UTC) Filters (location) -- All locations On-disc Off-disc Filters (intensity) -- All intensities At least -100K At least -300K At least -900K Filters (time) Show all -- Last week Last 30 days Last 365 days

#### Overview of dimmings

	<b>_</b>	-										
	intensity	start	peak	end	#	max drop	lat	lon	dist. R⊙	AR	count	flare
July, 2014												
30	-82	21:30	21:36	22:12	881	80	16	30	0.53	AR 2121	20	
30	-217	17:42	18:18	18:57	<u>880</u>	104			1.05		31	
30	-5	16:21	16:21	16:48	879	5	-14	-47	0.78	AR 2131	13	C7
30	-54	12:24	12:24	12:48	<u>878</u>	23	15	-31	0.54	AR 2127	14	
30	-47	10:36	10:36	11:03	877	34	11	-30	0.50	AR 2127	15	
30	-921	05:42	07:09	07:48	876	60	15	-25	0.44	AR 2125	48	
30	-21	00:48	00:48	01:12	875	21			1.10		14	
29	-148	10:30	10:51	11:33	<u>874</u>	93	20	4	0.25	AR 2121	27	
29	-16	08:00	08:00	08:24	873	24				AR 2129	14	
28	-85	03:15	03:18	03:48	<u>872</u>	105	11	-55	0.82	AR 2125	17	
26	-98	19:24	19:27	20:00	871	41			1.15		18	
25	-55	07:15	07:18	07:42	<u>870</u>	71	13	-36	0.60	AR 2121	15	C2

The research leading to these results has received funding from the European Commission's Seventh Framework Programme (FP7/2007-2013) under the grant agreement nr. 263506 [AFFEC 263252 [COMESEP]

Solar Demon is still under construction.



2014-07-30 05:27:01 (21.1 nm, dimming 876, seq 1) intensity 0.0 \* 10^6



2014-07-30 05:27:01 (21.1 nm, dimming 876, seq 1) intensity 0.0 \* 10^6

#### Solar Demon - Dimming Detection

running in real time on SDO/AIA 211 QLK data 3 minute cadence, typical delay 15 minutes (view all Solar Demon detection tools)

Overview of dimming 876



#### Details for dimming #: 876

time	seq #	total intensity	max intensity	median intensity	area	size	lat	lon	x,y in R⊙	dist. R⊙	detection
2014-07-30 05:27:01	1	0.0	0.0	0.0	0.0	0			,		0.00
2014-07-30 05:30:01	2	0.0	0.0	0.0	0.0	0			,		0.00
2014-07-30 05:33:13	3	0.0	0.0	0.0	0.0	0			,		0.00
2014-07-30 05:36:01	4	-5.0	-16.0	-17.3	0.9	260			,		0.00
2014-07-30 05:39:01	5	-15.8	-21.2	-17.7	2.6	772	13.8	-10.0	-0.17, 0.14	0.22	0.00
2014-07-30 05:42:01	6	-26.2	-33.0	-16.0	4.4	1306	14.8	-10.1	-0.17, 0.16	0.24	2.03
2014-07-30 05:45:01	7	-38.2	-40.0	-16.4	6.4	1905	14.8	-12.2	-0.21, 0.16	0.26	1.78
2014-07-30 05:48:01	8	-49.3	-39.8	-15.5	8.9	2620	16.8	-10.8	-0.18, 0.20	0.27	0.00
2014-07-30 05:51:01	9	-64.1	-63.5	-15.1	11.2	3304	17.0	-10.2	-0.17, 0.20	0.26	0.00
2014-07-30 05:54:01	10	-79.8	-78.6	-15.2	13.6	3982	16.8	-10.6	-0.18, 0.20	0.27	2.50
2014-07-30 05:57:01	11	-92.6	-82.3	-15.2	15.5	4537	16.6	-11.9	-0.20, 0.19	0.28	2.03
2014-07-30 06:00:01	12	-101.1	-87.9	-15.0	16.9	4960	16.7	-11.8	-0.20, 0.20	0.28	1.66
2014-07-30 06:03:01	13	-112.0	-91.2	-15.2	18.4	5369	16.3	-13.1	-0.22, 0.19	0.29	0.91
2014-07-30 06:06:01	14	-120.9	-94.1	-14.9	20.0	5837	16.3	-13.3	-0.22, 0.19	0.29	0.91
2014-07-30 06:09:01	15	-127.2	-100.2	-14.7	21.3	6222	16.7	-13.1	-0.22, 0.20	0.30	0.92
2014-07-30 06:12:01	16	-142.5	-103.1	-14.9	23.5	6858	16.4	-14.2	-0.24, 0.19	0.31	1.36



All dimmings detected by Solar Demon on synoptic science data.

May 2010 up to June 2014



A 'butterfly' diagram generated from all dimming detections since May 2010 up to June 2014

### total number of detected events



## **Detecting EUV waves**

... detect and characterize a <u>bright wave front moving</u> <u>radially outwards</u> from some <u>eruption center</u> in 21.1nm

- Difficult to detect on their own
  - Mostly dim and noisy features, even in difference images
- Detection based on flares
  - Not every flare has an EUV wave, but most EUV waves are triggered by flares (Biesecker et al. 2002)
- Only on-disc events
  - Generate polar transformed running difference images
  - Centered on flare/EUV wave center
- Track EUV wave over 1000 Mm for at least 1 hour
- Distance-time plots to detect EUV waves







estimated speed 909 km/s

Distance time plots for sectors around flare center. Generated from polar transformations below. Hover over an image to see that sector in more detail.



y-axis: from 0 to 1000 million meters

### Automatic EUV wave detection

... detecting 'bright lines' in distance time plots.

- For several *distance regions* in the DT plots, search for 'straight lines'
  - The first region mostly contains flare artifacts, so ignore that
  - Hough transform
  - Detect brightest patch, and determine barycenter
    - So we get a speed, location, and intensity
  - The angles found correspond to speeds
  - Speed estimates for multiple locations
    - acceleration
  - However, often there are still artifacts visible that get in the way of automatic detection methods....



vertical spikes in DT plots corresponding to artifacts making it difficult to detect the faint EUV wave (diagonal line)

### Line filtering DT plots

- Only keep line segments of a certain *length* and within a certain *angle* range
- This allows you to get rid of small unrelated features/artifacts, only keeping curves

```
create new image all_filtered_angles
for every angle of lines you want to keep
   create new image filtered_angle
   for every pixel in the original image
      take the median value of the line segment (angle + length)
      ..and place this in filtered_angle
   end
   all_filtered_angles = max( all_filtered_angles, filtered_angle )
end
```

### Line filtering DT plots





### Line-filtering then hough transform...



= 90 degrees (very very very fast)

= 345 km/s

### 2011-08-04 03:46 - 04:00 - 06:36 (start - peak - end in UTC)

125	-	375	Mm	923	km/s	13.2	min	(19.3)
150	-	400	Mm	930	km/s	13.7	min	(19.1)
175	-	425	Mm	942	km/s	14.2	min	(18.9)
200	-	450	Mm	911	km/s	14.6	min	(18.6)
225	-	475	Mm	918	km/s	15.1	min	(18.3)
250	-	500	Mm	924	km/s	15.7	min	(17.9)
275	-	525	Mm	909	km/s	16.1	min	(17.5)
300	-	550	Mm	875	km/s	16.6	min	(17.1)
325	-	575	Mm	868	km/s	17.1	min	(16.7)
325 350	1 1	575 600	Mm Mm	868 847	km/s km/s	17.1 17.6	min min	(16.7) (16.2)
325 350 375	1 1 1	575 600 625	Mm Mm Mm	868 847 815	km/s km/s km/s	17.1 17.6 18.1	min min min	(16.7) (16.2) (15.8)
325 350 375 400		575 600 625 650	Mm Mm Mm Mm	868 847 815 796	km/s km/s km/s km/s	17.1 17.6 18.1 18.6	min min min min	<pre>(16.7) (16.2) (15.8) (15.3)</pre>
325 350 375 400 425		575 600 625 650 675	Mm Mm Mm Mm Mm	868 847 815 796 782	km/s km/s km/s km/s	17.1 17.6 18.1 18.6 19.1	min min min min min	(16.7) (16.2) (15.8) (15.3) (14.9)
325 350 375 400 425 450		575 600 625 650 675 700	Mm Mm Mm Mm Mm	868 847 815 796 782 756	km/s km/s km/s km/s km/s	17.1 17.6 18.1 18.6 19.1 19.7	min min min min min	<pre>(16.7) (16.2) (15.8) (15.3) (14.9) (14.5)</pre>
325 350 375 400 425 450 475		575 600 625 650 675 700 725	Mm Mm Mm Mm Mm Mm	868 847 815 796 782 756 703	km/s km/s km/s km/s km/s km/s	17.1 17.6 18.1 18.6 19.1 19.7 20.1	min min min min min min	<pre>(16.7) (16.2) (15.8) (15.3) (14.9) (14.5) (14.1)</pre>

Sector: 9 (NE)

Distance (Mm)



estimated speed 875 km/s



### 2011-02-15 01:48 - 02:02 - 04:28 (start - peak - end in UTC)

125	-	375	Mm	651	km/s	11.3	min	(18.7)
150	-	400	Mm	620	km/s	11.9	min	(18.6)
175	-	425	Mm	589	km/s	12.4	min	(18.3)
200	-	450	Mm	565	km/s	13.0	min	(17.9)
225	-	475	Mm	552	km/s	13.7	min	(17.5)
250	-	500	Mm	527	km/s	14.4	min	(16.9)
275	-	525	Mm	494	km/s	15.0	min	(16.4)
300	-	550	Mm	446	km/s	15.7	min	(15.8)
325	-	575	Mm	347	km/s	16.2	min	(13.0)
325 350		575 600	Mm Mm	347 311	km/s km/s	16.2 17.0	min min	(13.0) (15.0)
325 350 375		575 600 625	Mm Mm Mm	347 311 284	km/s km/s km/s	16.2 17.0 17.8	min min min	(13.0) (15.0) (14.9)
325 350 375 400		575 600 625 650	Mm Mm Mm Mm	347 311 284 266	km/s km/s km/s km/s	16.2 17.0 17.8 18.7	min min min min	(13.0) (15.0) (14.9) (14.7)
325 350 375 400 425		575 600 625 650 675	Mm Mm Mm Mm Mm	347 311 284 266 258	km/s km/s km/s km/s	16.2 17.0 17.8 18.7 20.1	min min min min min	<pre>(13.0) (15.0) (14.9) (14.7) (14.4)</pre>
325 350 375 400 425 450		575 600 625 650 675 700	Mm Mm Mm Mm Mm	347 311 284 266 258 250	km/s km/s km/s km/s km/s	16.2 17.0 17.8 18.7 20.1 21.5	min min min min min min	<pre>(13.0) (15.0) (14.9) (14.7) (14.4) (14.1)</pre>
325 350 375 400 425 450 475		575 600 625 650 675 700 725	Mm Mm Mm Mm Mm Mm	347 311 284 266 258 250 247	km/s km/s km/s km/s km/s km/s	16.2 17.0 17.8 18.7 20.1 21.5 23.1	min min min min min min	(13.0) (15.0) (14.9) (14.7) (14.4) (14.1) (13.9)







estimated speed 466 km/s

Distance (Mm)

0

### 2011-03-12 04:36 - 04:44 - 04:56 (start - peak - end in UTC)

125	-	375	Mm	822	km/s	9.7 r	nin	(5.5)
150	-	400	Mm	801	km/s	10.1	min	(5.3)
175	-	425	Mm	775	km/s	10.7	min	(5.2)
200	-	450	Mm	725	km/s	11.1	min	(5.1)
225	-	475	Mm	698	km/s	11.6	min	(4.9)
250	-	500	Mm	659	km/s	12.1	min	(4.8)
275	-	525	Mm	640	km/s	12.7	min	(4.7)
300	-	550	Mm	601	km/s	13.3	min	(4.6)
325	-	575	Mm	595	km/s	14.0	min	(4.5)
350	-	600	Mm	610	km/s	14.8	min	(4.1)
375		COE						
		623	Mm	657	km/s	15.6	min	(3.8)
400	-	650	Mm Mm	657 720	km/s km/s	15.6 16.4	min min	(3.8) (3.8)
400 425	1 1	625 650 675	Mm Mm Mm	657 720 810	km/s km/s km/s	15.6 16.4 17.3	min min min	(3.8) (3.8) (4.2)
400 425 450		625 650 675 700	Mm Mm Mm Mm	657 720 810 865	km/s km/s km/s	15.6 16.4 17.3 18.1	min min min min	(3.8) (3.8) (4.2) (4.1)
400 425 450 475	1 1 1 1	625 650 675 700 725	Mm Mm Mm Mm Mm	657 720 810 865 774	km/s km/s km/s km/s	15.6 16.4 17.3 18.1 18.4	min min min min min	(3.8) (3.8) (4.2) (4.1) (4.1)

1000

Sector: 20 (SSW)



estimated speed 646 km/s





### 2010-06-12 09:08 - 09:20 - 09:36 (start - peak - end in UTC)

125	-	375	Mm	450	km/s	20.0	min	(4.3)
150	-	400	Mm	448	km/s	20.9	min	(4.3)
175	-	425	Mm	434	km/s	21.7	min	(4.3)
200	-	450	Mm	425	km/s	22.7	min	(4.3)
225	-	475	Mm	412	km/s	23.6	min	(4.3)
250	-	500	Mm	400	km/s	24.5	min	(4.3)
275	-	525	Mm	379	km/s	25.4	min	(4.2)
300	-	550	Mm	363	km/s	26.2	min	(4.2)
205				04 -	. /			11 01
325	-	5/5	Mm	315	km/s	26.5	mın	(4.2)
325	-	600	Mm Mm	315 267	km/s km/s	26.5	min min	(4.2)
325 350 375	I I I	575 600 625	Mm Mm Mm	<ul><li>315</li><li>267</li><li>229</li></ul>	km/s km/s km/s	26.5 26.6 26.8	min min	(4.2) (4.2) (4.1)
325 350 375 400	1 1 1	575 600 625 650	Mm Mm Mm Mm	<ul><li>315</li><li>267</li><li>229</li><li>213</li></ul>	km/s km/s km/s km/s	26.5 26.6 26.8 26.8	min min min	(4.2) (4.2) (4.1) (4.1)
325 350 375 400 425		575 600 625 650 675	Mm Mm Mm Mm	<ul><li>315</li><li>267</li><li>229</li><li>213</li><li>204</li></ul>	km/s km/s km/s km/s km/s	26.5 26.6 26.8 26.8 26.5	min min min min	(4.2) (4.2) (4.1) (4.1) (3.0)
325 350 375 400 425 450		575 600 625 650 675 700	Mm Mm Mm Mm Mm	<ul> <li>315</li> <li>267</li> <li>229</li> <li>213</li> <li>204</li> <li>133</li> </ul>	km/s km/s km/s km/s km/s	26.5 26.6 26.8 26.8 26.5 26.3	min min min min min	(4.2) (4.2) (4.1) (4.1) (3.0) (2.1)
325 350 375 400 425 450 475		575 600 625 650 675 700 725	Mm Mm Mm Mm Mm Mm	315 267 229 213 204 133 8	km/s km/s km/s km/s km/s km/s	26.5 26.6 26.8 26.8 26.5 26.3 24.6	min min min min min min	(4.2) (4.2) (4.1) (4.1) (3.0) (2.1) (2.3)

1000

Distance (Mm)

0



estimated speed 345 km/s





## Future Work

- Provide fully automatic estimate of EUV wave speed in all directions
  - The prototype already provides estimates of speeds and acceleration in all directions (but not yet online..)
  - To increase accuracy this may require higher cadence images (e.g. 12 second cadence)
- Integrate user feedback (<u>emil.kraaikamp@observatoire.be</u>)
- Reduce false alarms/misses
  - Compare output to other event catalogs
- Adapt to different data sources
  - SWAP, EIT archive, Stereo EUVI
- Associate Solar Demon events using other catalogs (e.g. combine the dimming, flare, and EUV wave parameters with existing CME catalogs, or even with geomagnetic storms)
- Statistical study of flare, dimming and EUV wave properties

Thank you for your attention!

## Questions?

### http://www.solardemon.oma.be/ emil.kraaikamp@observatoire.be

#### Acknowledgment

The research leading to these results has received funding from the European Commission's Seventh Framework Programme (FP7/2007-2013) under the grant agreement nr. 263506 (AFFECTS project), and grant agreement nr. 263252 (COMESEP project).

\* \*\*\*\* \*\*\*\*





for your eyes only

Loads of backup slides, mostly with Solar Demon image processing algorithms...

...containing surprisingly few images

- 'Pretend' waves are higher in the corona
  - Use a larger radius for drawing the great circles
- Detect waves not on-disc, but across the edge?
  - Also here you still have some LOS problems though
- Different wavelengths?
  - -> different temperatures -> wave features visible on different altitudes
  - So depending on the wavelength, it is likely (?) that the *estimated speed* DEPENDS on your assumptions about where these features occur
    - if you use the <u>same</u> detection algorithm to detect waves in different wavelengths, you can end up with speed estimates that are different ONLY because the EUV wave travels at a different height..
- Error-bars depending on LOS. The closer you get to the edge of the sun, the larger the impact of the physical height of the feature will be on the detected speed
  - E.g. It is easy to over-estimated wave speed moving TOWARDS the limb
    - Maybe even compensate for this...

# **EUV wave thoughts**

### image processing techniques for Solar Demon

- Difference Images
  - Detect changes from one time to the next
  - Running difference, percentage running difference, base difference, percentage base difference
    - Percentage variant or more robust against active regions (which are often MUCH brighter than anything else, so absolute differences are tricky). However, you probably want absolute intensity changes...
- Noise reduction
  - median filtering (3x3), Gaussian blurring, rebinning
- Differential Derotation
  - Limb brightness correction
- Creating masks
  - Thresholding images: only keep regions above or below certain intensities
- Connected-component labeling on masks
  - e.g. reject areas too small, but also keep areas that overlap with another mask!
- Growing/reducing masks
  - E.g. Gaussian blurring + thresholding
- Location determination
  - Barycenter (calculate center of darkest or brightest pixels within a mask)
- Detect offset changes to sub-pixel level
  - Find best 'fit' between two images (shifting one), and then use a Gaussian fit on this difference landscape.

- 1. Cut-off pixels near edge of the sun (noisy, most artifacts occur there)
- 2. Threshold image, keep only pixels that are potentially of 'flare intensity'
- 3. Connected component labeling, discard smallest components
  - They might be part of (the outer regions of a ) flare, we will retrieve them later
- 4. Enlarge the mask by blurring, and thresholding it
- 5. Connected component labeling
  - These are the 'groups' of flares (set of pixels within a small areas that turned brighter than they were before!), those are considered to be 1 flare!
- 6. Keep track of these groups.
  - Combine groups over time!
  - And close together
- 7. Compute statistics for each of these groups
  - 1. Overlay with original image
  - 2. Calculate barycenter of flare group
  - 3. Calculate brightness
- 8. If brightness decreases below threshold
  - 1. Discard flare (group)!
  - 2. If brightness didn't increase enough the first detection, also discard the group!
- 9. Save all the flares in the database, and keep track of running flares. Multiple flares can be detected in multiple locations at the same time

### Image processing techniques





#### solardemon.oma.be

- 1. Cut-off pixels near edge of the sun (noisy, most artifacts occur there)
- 2. Threshold running difference images (keep pixels that turned darker)
- 3. Threshold percentage based running difference images (keep pixels that turned darker)
- 4. Combine 2 & 3 mask
- 5. And overlay with original image running difference image
- 6. Increase size of mask (blur + thresholding)
- 7. Connected component labeling, exclude smallest changes
- 8. Overlay with 4, and if a large enough area turned darker by a certain intensity, a dimming was detected
- 9. Get a pre-event image (several images before), and use base-difference images to track the dimming event
- Dimming mask is created ONLY using the base difference images, the running difference images are only for event detection. Not characterization.
  - Basically repeating steps 1,2,3,4,5,6,7 and 8, but now for base difference images
- Only 1 event is active at a time
- There are (too) many thresholds??

### Image processing techniques

# **Dimming Detection**

- 1. For each flare, extract eruption center (barycenter)
- 2. Discard solar surface viewed almost edge on (unreliable detection)
- 3. Rotate solar images such that eruption is viewed face on.
- 4. Produce percentage running difference images
- 5. Sum intensities within 24 sectors around eruption center up to 1000 million meters (tracking the surface of the sun) using polar transformation.
- 6. Let user draw straight lines
- 7. Detect EUV wave and extract their speed:
- 8. ... detect straight lines (constant speed) within parts of (5), for example from 250 to 500Mm to get a speed estimate of a bright wave front moving over the solar disc.
- 9. ... detect curved lines (acceleration/deceleration) within (5), or, detect multiple straight lines according to (8).
- 10. Present output (store speeds in database, display animations, etc.).

Also interesting to detect EUV waves outside the surface of the Sun (e.g. floating just above 'tracking' the edge)

### Image processing techniques

# **EUV wave Detection**

## Previous work

• Novel EIT wave Machine Observing (NEMO)

(Podladchikova & Berghmans, 2005)

- Automatically detect <u>dimmings</u>
- 19.5nm SOHO-EIT (rebinned 256x256)
- Event-detection based on image statistics (variance, kurtosis, skewness)
  - false alarms and misses
- Does not run in real-time
- Only detects on-disc events
- Code difficult to adapt to AIA data
- Solar Demon uses ideas from NEMO, but built from scratch

solardemon.oma.be

#### Solar Demon - Dimming Detection

running in real time on SDO/AIA 211 QLK data 3 minute cadence, typical delay 15 minutes (view all Solar Demon detection tools)

Overview of dimming 876



#### Details for dimming #: 876

time	seq #	total intensity	max intensity	median intensity	area	size	lat	lon	x,y in R⊙	dist. R⊙	detection
2014-07-30 05:27:01	1	0.0	0.0	0.0	0.0	0			,		0.00
2014-07-30 05:30:01	2	0.0	0.0	0.0	0.0	0			,		0.00
2014-07-30 05:33:13	3	0.0	0.0	0.0	0.0	0			,		0.00
2014-07-30 05:36:01	4	-5.0	-16.0	-17.3	0.9	260			,		0.00
2014-07-30 05:39:01	5	-15.8	-21.2	-17.7	2.6	772	13.8	-10.0	-0.17, 0.14	0.22	0.00
2014-07-30 05:42:01	6	-26.2	-33.0	-16.0	4.4	1306	14.8	-10.1	-0.17, 0.16	0.24	2.03
2014-07-30 05:45:01	7	-38.2	-40.0	-16.4	6.4	1905	14.8	-12.2	-0.21, 0.16	0.26	1.78
2014-07-30 05:48:01	8	-49.3	-39.8	-15.5	8.9	2620	16.8	-10.8	-0.18, 0.20	0.27	0.00
2014-07-30 05:51:01	9	-64.1	-63.5	-15.1	11.2	3304	17.0	-10.2	-0.17, 0.20	0.26	0.00
2014-07-30 05:54:01	10	-79.8	-78.6	-15.2	13.6	3982	16.8	-10.6	-0.18, 0.20	0.27	2.50
2014-07-30 05:57:01	11	-92.6	-82.3	-15.2	15.5	4537	16.6	-11.9	-0.20, 0.19	0.28	2.03
2014-07-30 06:00:01	12	-101.1	-87.9	-15.0	16.9	4960	16.7	-11.8	-0.20, 0.20	0.28	1.66
2014-07-30 06:03:01	13	-112.0	-91.2	-15.2	18.4	5369	16.3	-13.1	-0.22, 0.19	0.29	0.91
2014-07-30 06:06:01	14	-120.9	-94.1	-14.9	20.0	5837	16.3	-13.3	-0.22, 0.19	0.29	0.91
2014-07-30 06:09:01	15	-127.2	-100.2	-14.7	21.3	6222	16.7	-13.1	-0.22, 0.20	0.30	0.92
2014-07-30 06:12:01	16	-142.5	-103.1	-14.9	23.5	6858	16.4	-14.2	-0.24, 0.19	0.31	1.36

#### dimming intensity in DN/s \* 10^3 (dimming 876), July 30, 2014



Time: 06:03 (UTC), brightness: DN/s

Animation



Choose your preferred format to download the flare movie as seen here at the top right: QuickTime (.mov) / FFMpeg MPEG-4 (.avi)

SDO/AIA 94Å images that have been differentially derotated to the time of the first image.











2014-07-30 07:48:01 (21.1 nm, dimming 876, seq 48) totl -0.9 \* 10^6

differentially derotated including limb brightness correction