

Introduction To Machine Learning



- Introduction and Machine Learning Principles
- Examples of Classifiers
- How to Perform Experiments
- Metrics
- Suggested Readings



Machine learning studies computer algorithms for learning to do stuff. (Schapire)

A computer program is set to learn from an experience E with respect to some task T and some performance measure P if its performance on T as measured by P improves with experience E. (Mitchell)



$$\overline{x} = (x_1, \dots, x_m)^T$$

Sample

$$\{\overline{x}_1, \overline{x}_2, \dots, \overline{x}_N\}$$

Dataset

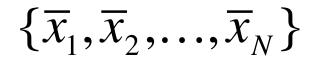
$$\overline{X} = (X_1, X_2)^T$$



$$\overline{x} = (x_1, \dots, x_m)^T$$
Sample

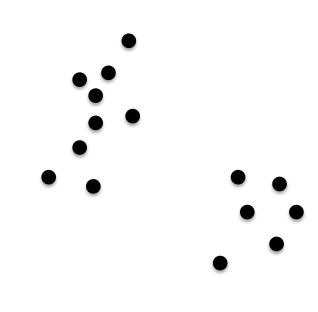
Features or descriptors

$$\overline{x} = (x_1, x_2)^T$$



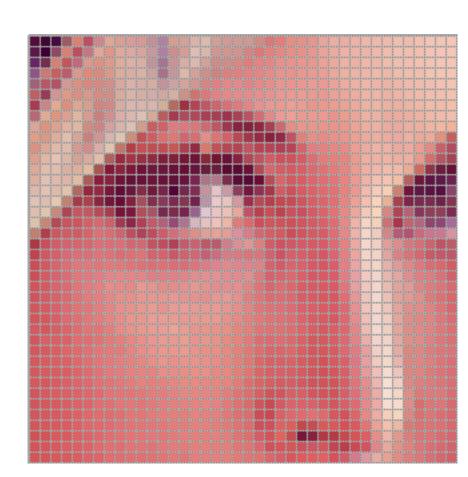
Dataset

 \mathcal{X}_2



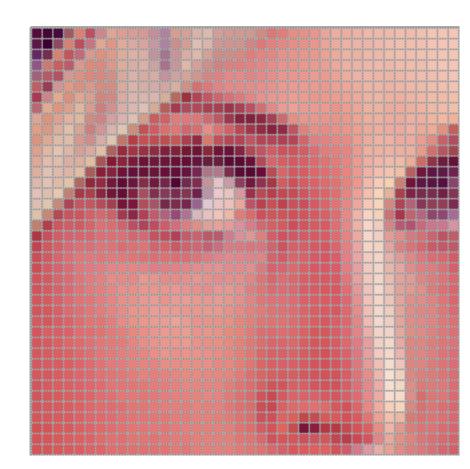
$$\overline{x} = (x_1, \dots, x_m)^T$$

Sample



$$\overline{x} = (x_1, \dots, x_m)^T$$
Sample

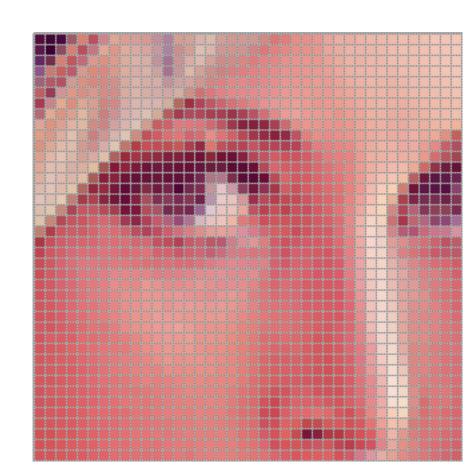
1 Mpx => 10⁶ features



$$\overline{x} = (x_1, \dots, x_m)^T$$
Sample

1 Mpx => 10⁶ features

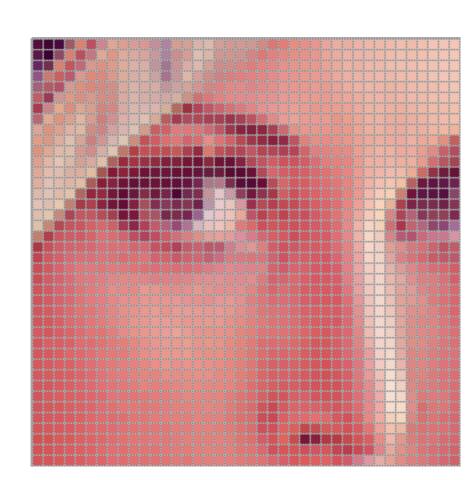
- Computationally expensive
- Curse of dimensionality



$\overline{x} = (x_1, \dots, x_m)^T$

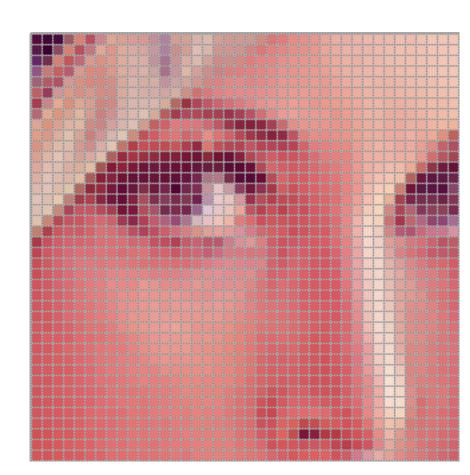
Sample

- Mean, variance, entropy,...
- SIFT
- Harris Corner
-



$$\overline{x} = (x_1, \dots, x_m)^T$$
Sample

Feature extraction is essentially a dimensionality reduction problem with the goal of finding meaningful projections of the original data vectors

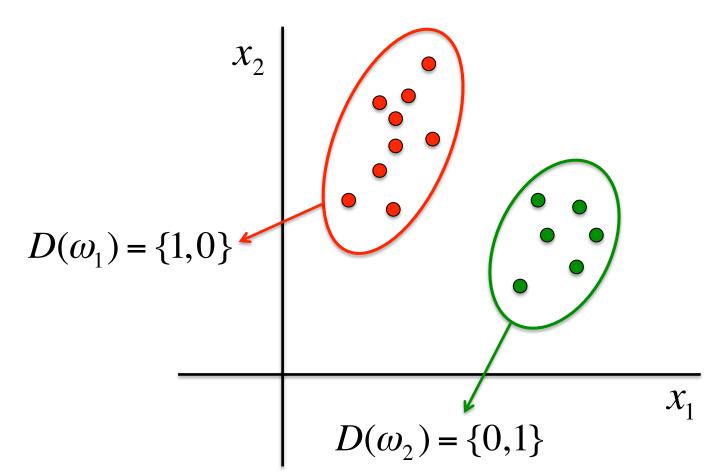




$$\Omega = \{\omega_1, \omega_2, ..., \omega_K\}$$
 Class

$$D(\omega_i) = \{0,0,...,1,...,0\}$$

Label





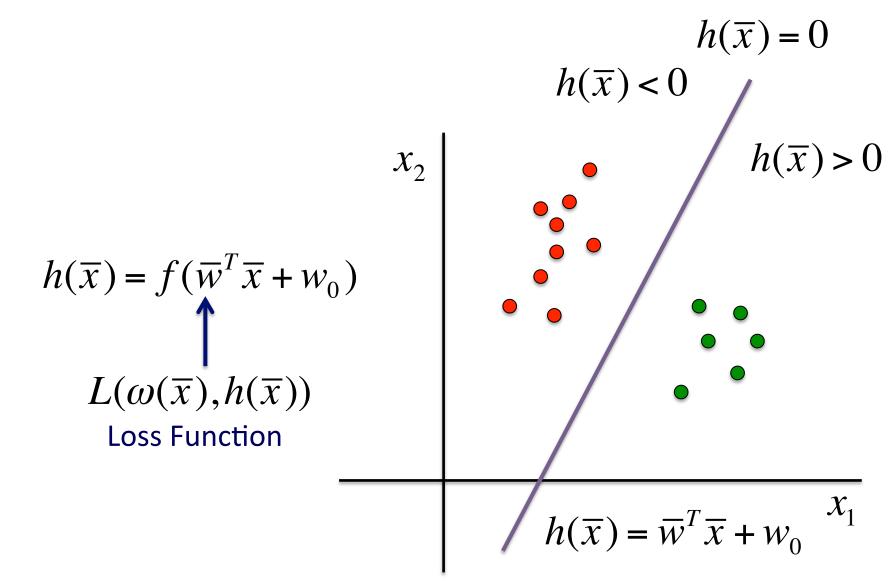
$$h(\overline{x}) = f(\overline{w}^T \overline{x} + w_0)$$
Classifier

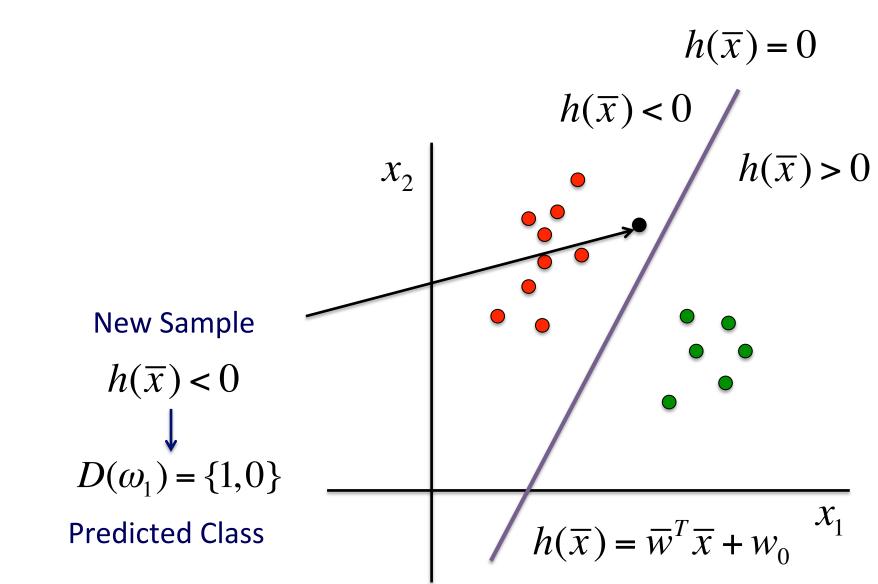
 \mathcal{X}_2

 $f(\cdot)$ Activation function

 $h(\overline{x}) = 0$ $h(\overline{x}) < 0$ $h(\overline{x}) > 0$ $h(\overline{x}) = \overline{w}^T \overline{x} + w_0$

Decision Boundary

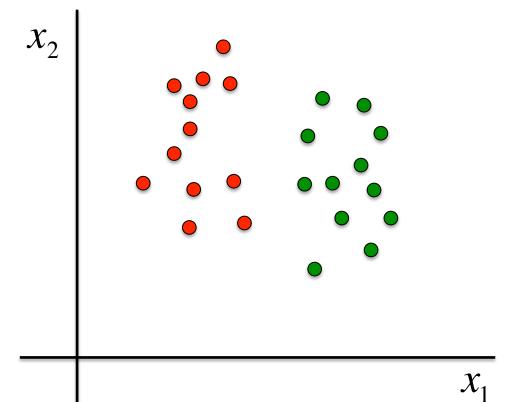




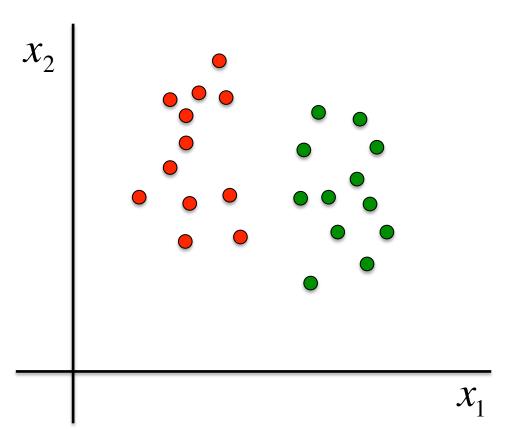
k Nearest Neighbors (kNN)

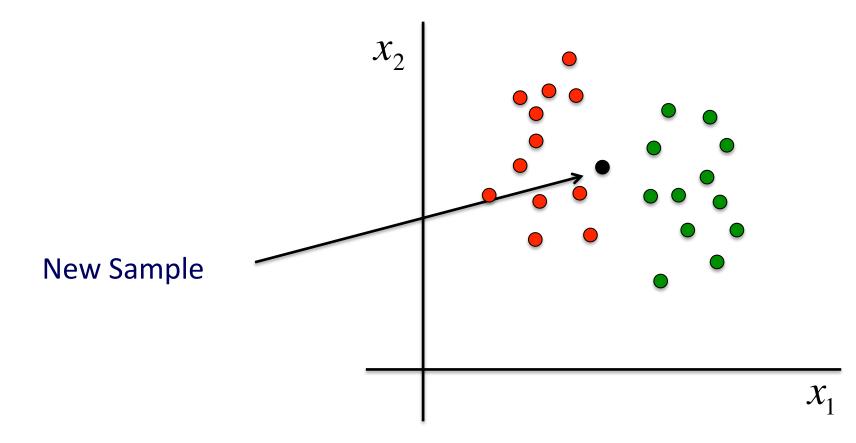
Neural Network (NN)

Support Vector Machine



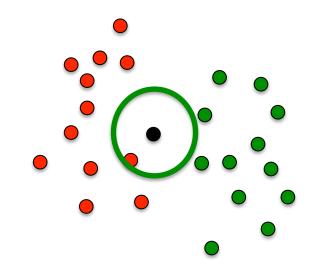






Algorithm steps:

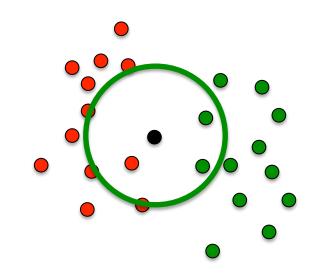
- Consider the fixed value k x_2 e.g. K=1
- Find the K nearest neighbors
- Set the class according to a majority voting

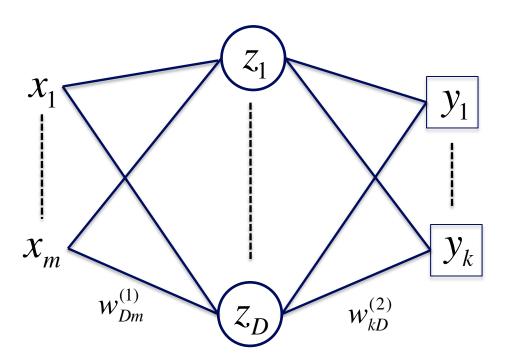


- Is one of the simplest machine learning algorithm;
- There is no training stage;
- The classification function is approximated locally;
- Several variants of the original algorithm have been proposed.

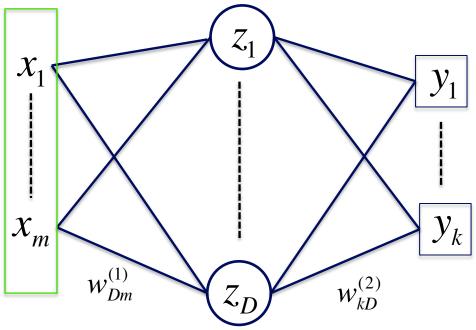
Algorithm steps:

- Consider the fixed value k x_2 e.g. K=3
- Find the K nearest neighbors
- Set the class according to a majority voting



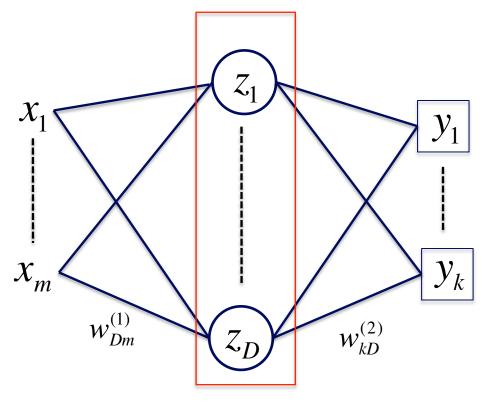






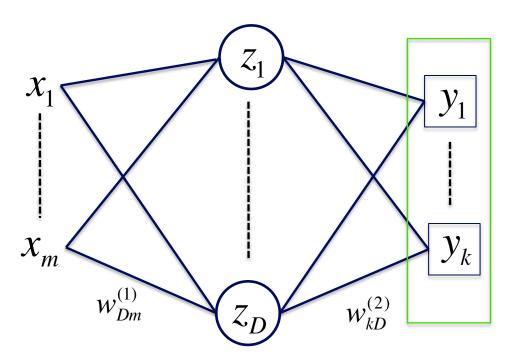
Input Layer





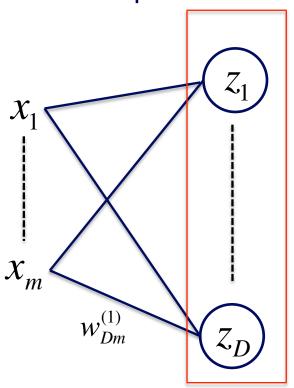
Hidden Layer





Output Layer

The value of each hidden unit is computed by an activation function according to the value of weights of the first layer and the inputs.



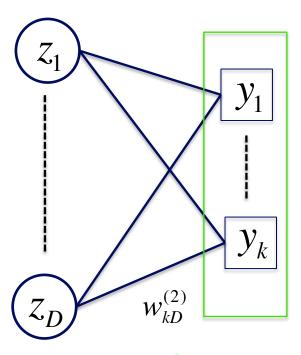
$$z_j = h(a_j)$$

Activation function

$$a_{j} = \sum_{i=1}^{D} w_{ji}^{(1)} x_{i}$$

Input Linear Combination

The output value is computed by an activation function according to the values of the weights of the second layer and the hidden units.



Output Layer

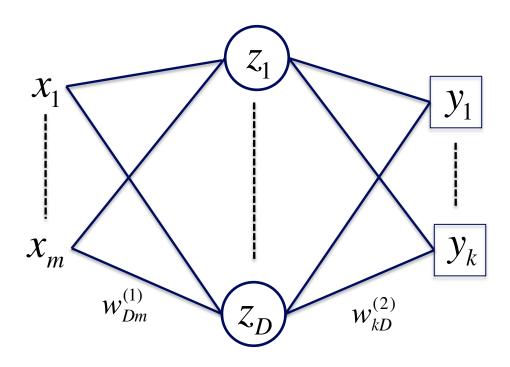
$$y_k = \sigma(a_k)$$

Activation function

$$a_k = \sum_{j=1}^M w_{kj}^{(2)} z_j$$

Output unit activations

The training of the network consists in estimating the layers' weights

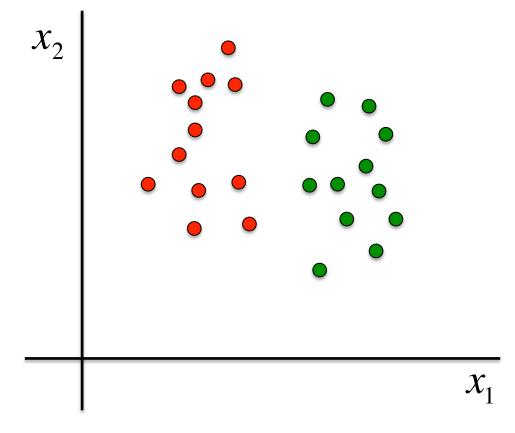


$$E(w) = \frac{1}{2} \sum_{n=1}^{N} ||y(\bar{x}, w) - D(\omega)||^{2}$$

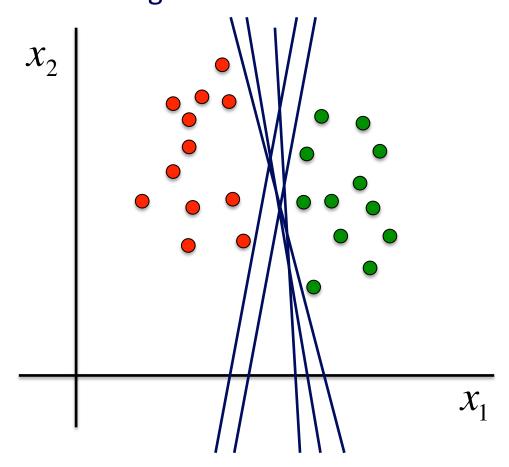
Activation function generally are sigmoid function

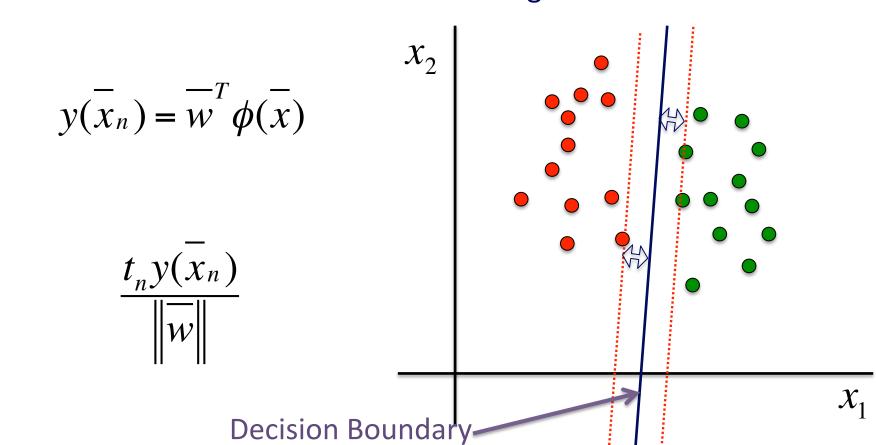
$$\sigma(a) = \frac{1}{1 + \exp(-a)}$$

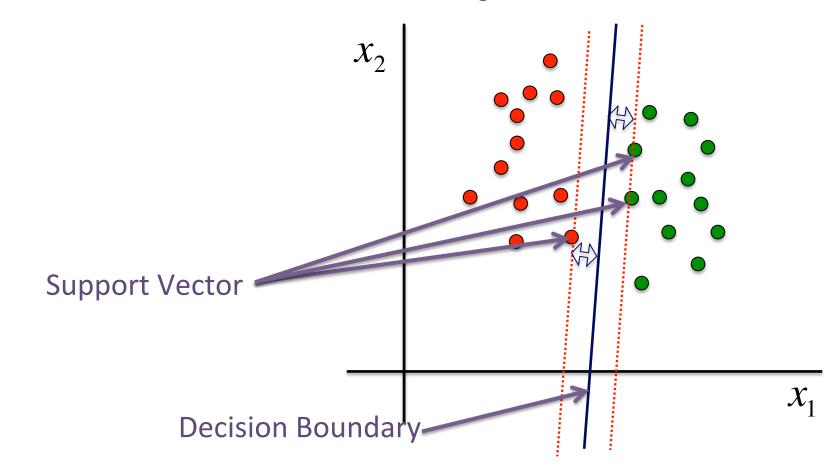
 The number of layers and the number of the hidden units are hyper-parameters of the model



$$y(\overline{x}_n) = \overline{w}^T \phi(\overline{x})$$







An important property of support vector machines is that the determination of the model parameters corresponds to a convex optimization problem, and so any local solution is also a global optimum.

$$L(w,a) = \frac{1}{2} \|w\|^2 - \sum_{n=1}^{N} a_n \left\{ t_n \overline{w} \phi(x_n) + b \right\}$$

$$y(\bar{x}) = \sum_{n=1}^{N} a_n t_n k(\bar{x}, \bar{x}_n)$$

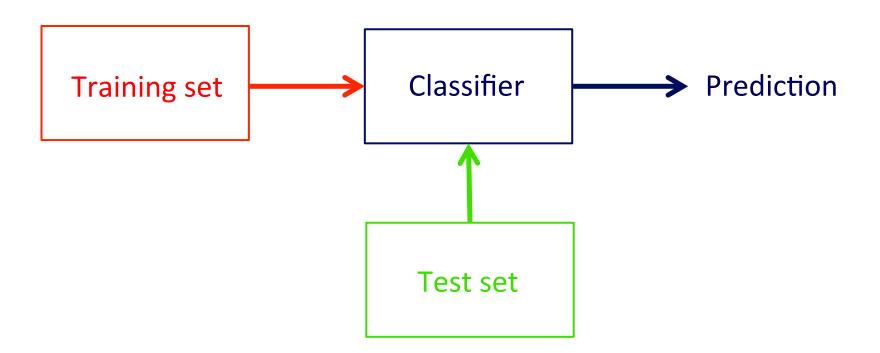
An important property of support vector machines is that the determination of the model parameters corresponds to a convex optimization problem, and so any local solution is also a global optimum.

Lagrange Multiplier

Loss Function
$$L(w,a) = \frac{1}{2} \|w\|^2 - \sum_{n=1}^{N} a_n \left\{ t_n \overline{w\phi(x_n)} + b \right\} - 1$$
Prediction

Model
$$y(\bar{x}) = \sum_{n=1}^{N} a_n t_n k(\bar{x}, \bar{x}_n)$$
Kernel

- The SVM is widely used is several domains.
- Several variants of the algorithm and kernel types have been proposed in the literature.
- The classifier, according also to the kernel used, requires the tuning of some hyper-parameters.



The classification model depends on the samples used in the training stage. The ability of the system to recognize new samples depend on the parameters used.

How to perform tests independently of the samples used

How to chose the optimal classifier' hyper-parameters





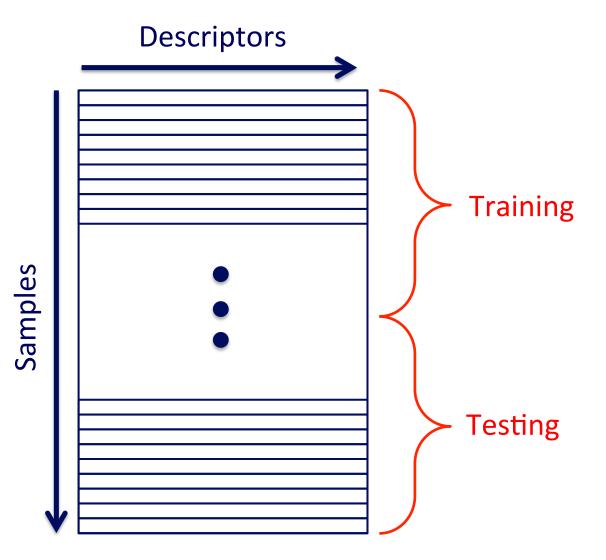
Descriptors RANDOM SUB-SAMPLING Samples

Which is the best way to generate the training set and the test set from the original dataset?



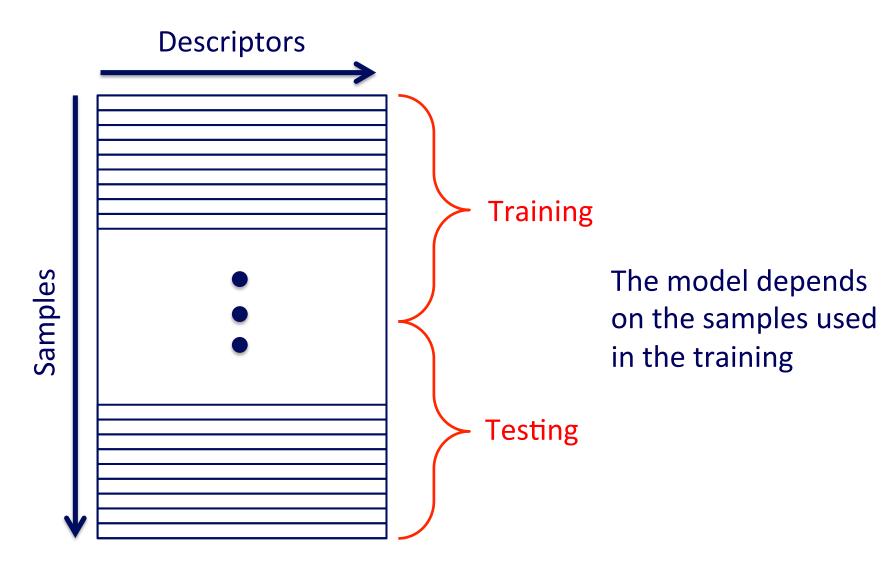


RANDOM SUB-SAMPLING





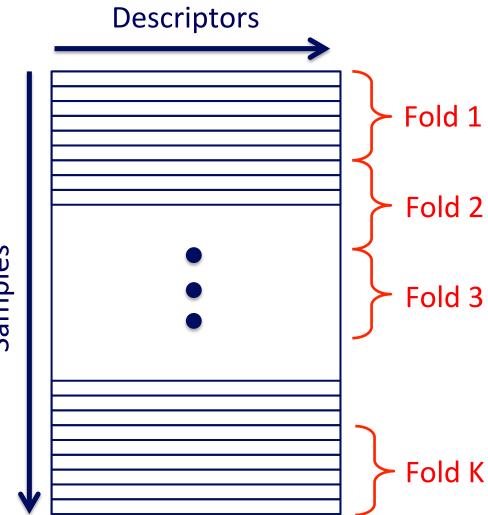
RANDOM SUB-SAMPLING







K FOLD CROS-VALIDATION Samples

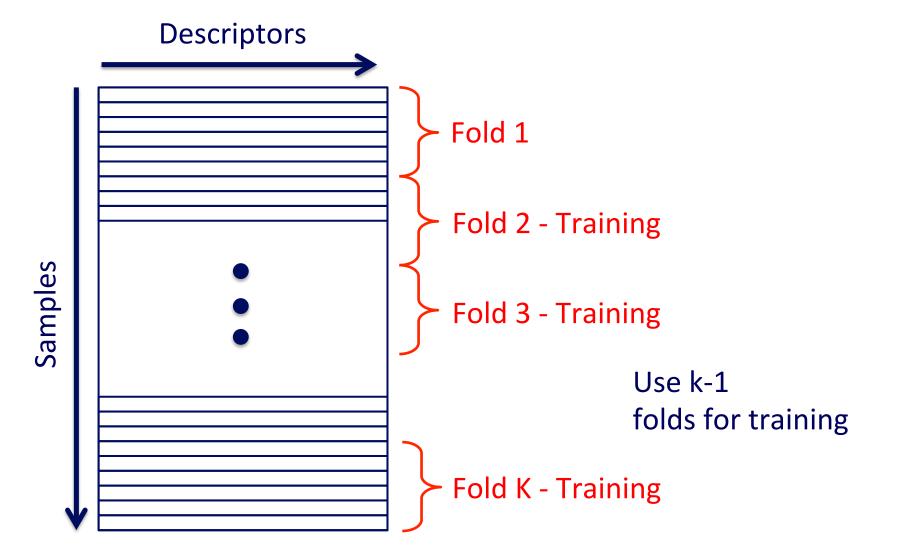


Define k independent folds





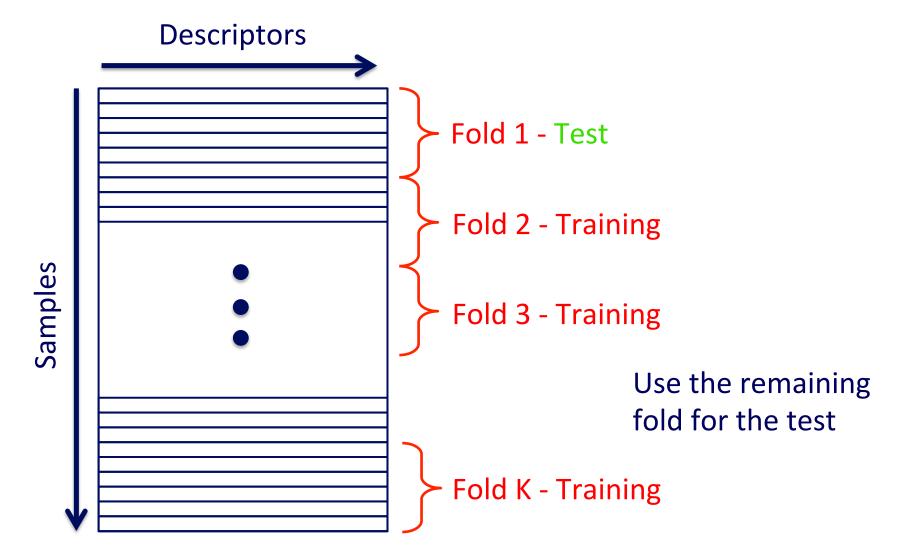
CROS-VALIDATION K FOLD







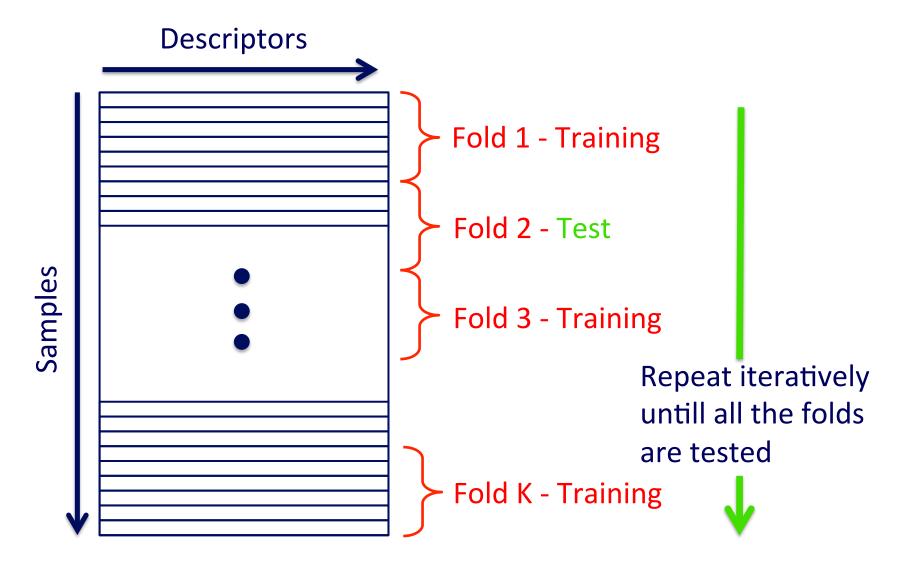
CROS-VALIDATION K FOLD





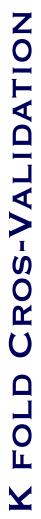


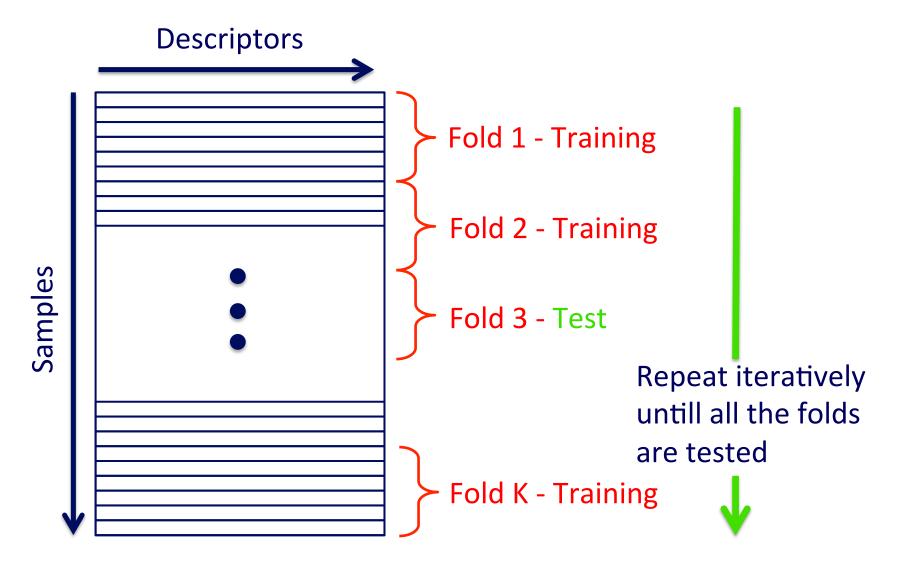
CROS-VALIDATION FOLD







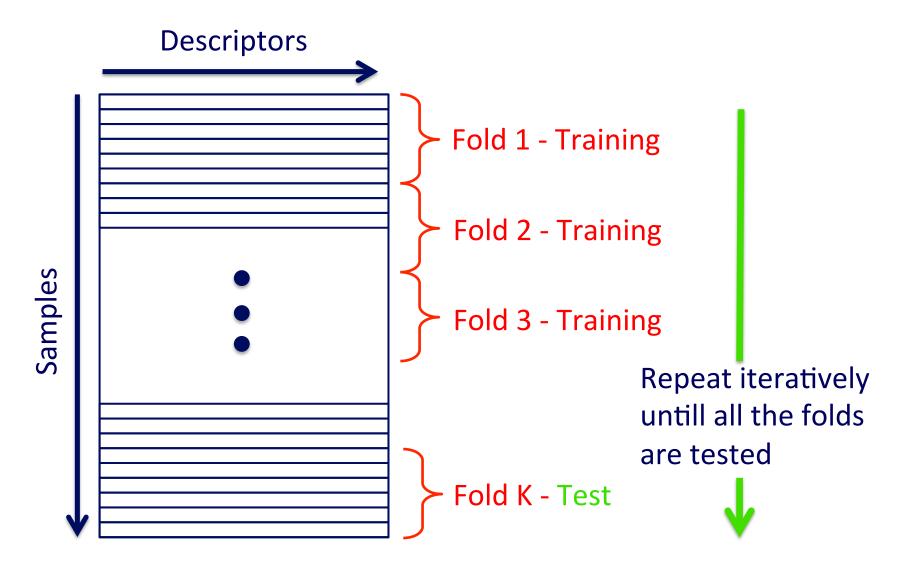








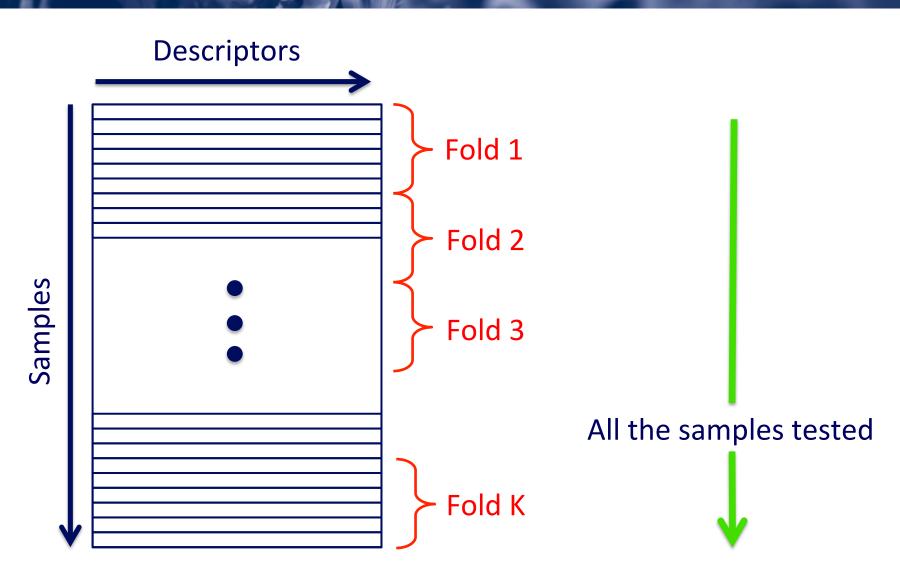
CROS-VALIDATION FOLD







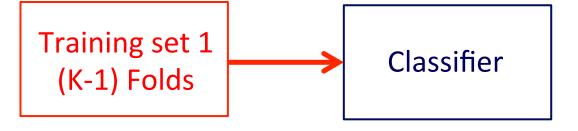
K FOLD CROS-VALIDATION



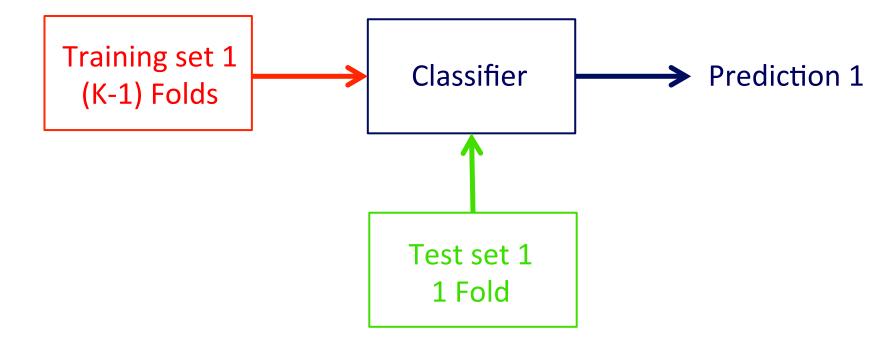


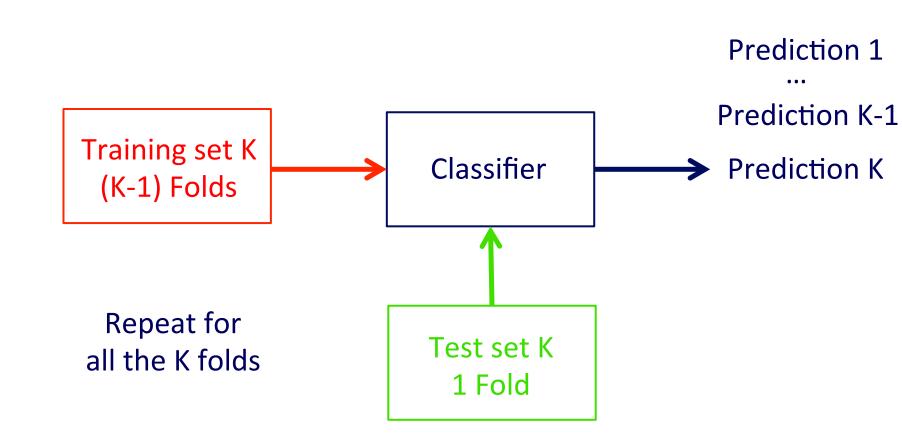


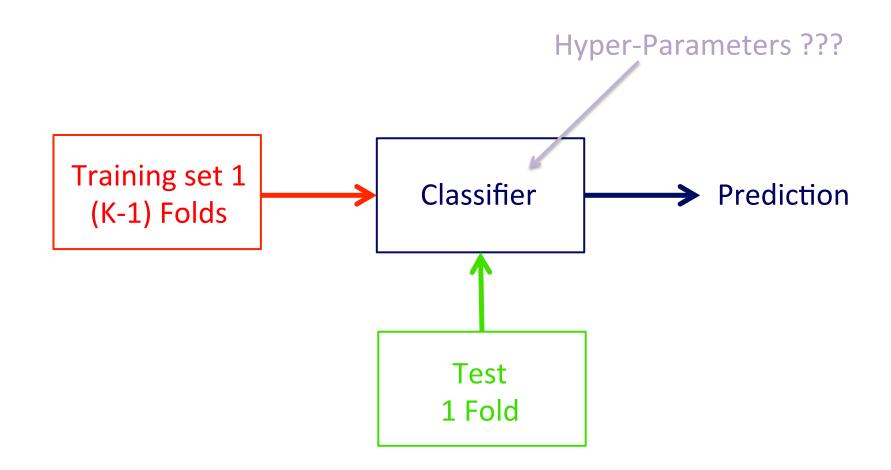


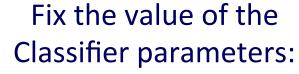


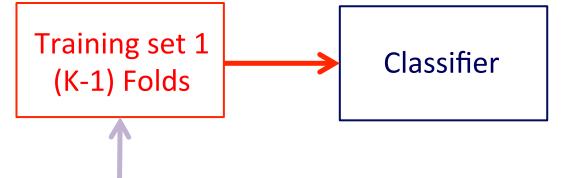






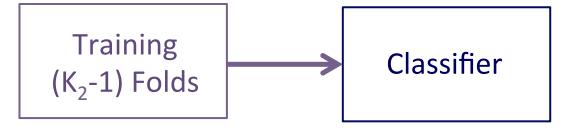






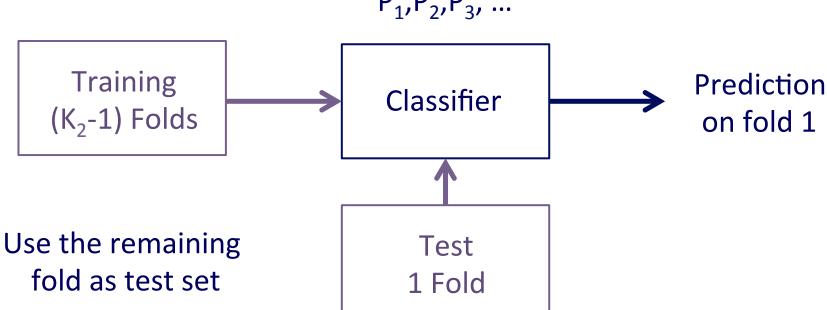
Split the training in K₂ folds

Fix the value of the Classifier hyper-parameters:



Use K₂ folds as Training set

Fix the value of the Classifier hyper-parameters:







on fold 1

Prediction

Training (K₂-1) Fold

Prediction on fold 2

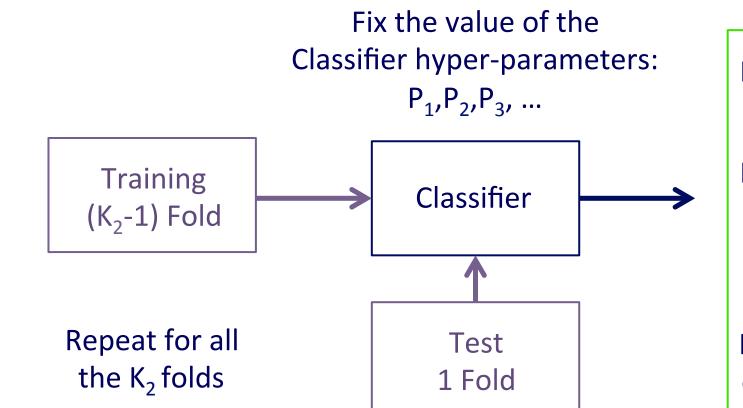
Repeat for all the K₂ folds

Test 1 Fold

Classifier

•

Prediction on fold K₂



Prediction on fold 1

Prediction on fold 2



Prediction on fold K₂

Average performance of the system using hyper-parameters:

Repeat the test with several hyper-parameters values

Chose the set of hyper-parameters that provides the best performance

Train the classifier using the chosen hyper-parameters



1 Fold

Test

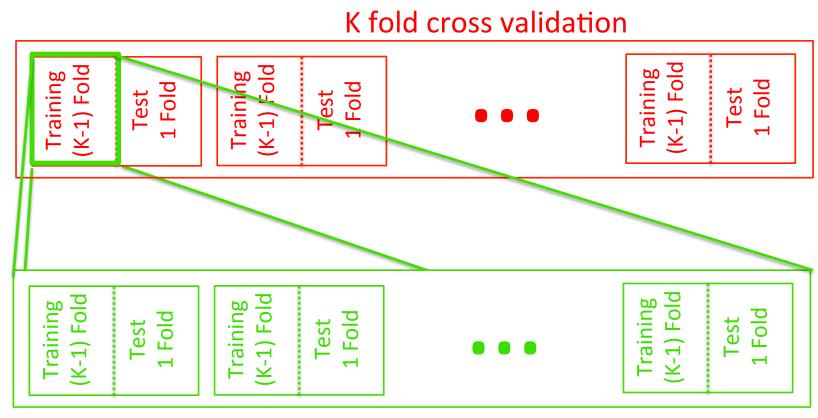
HOW TO PERFROM EXPERIMENTS





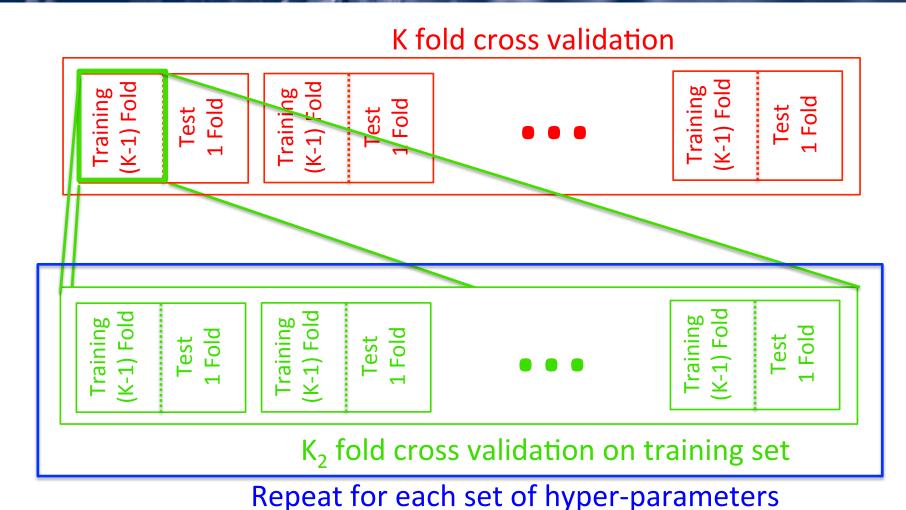


EXPERIMENTS



K₂ fold cross validation on training set

EXPERIMENTS





1 Fold

Test

HOW TO PERFROM EXPERIMENTS



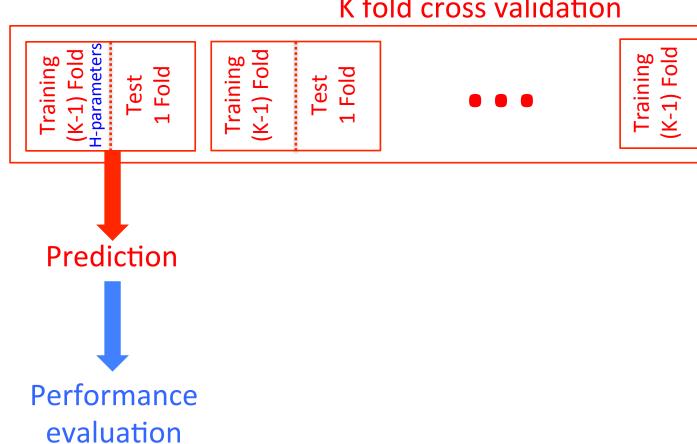


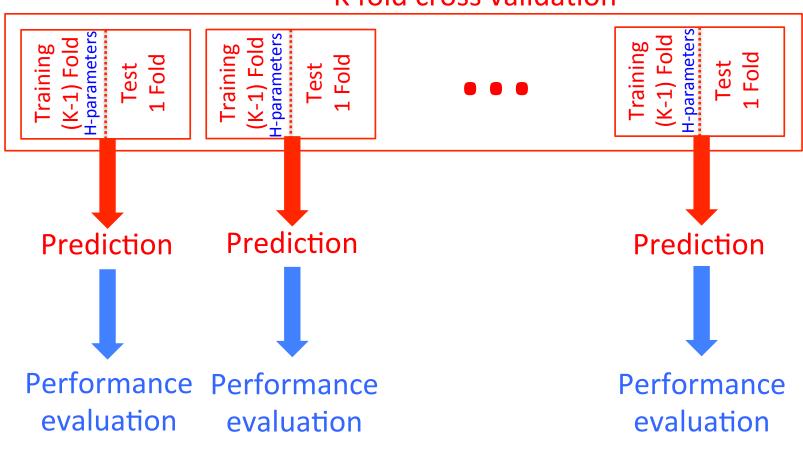


EXPERIMENTS

Test 1 Fold

PERFROM EXPERIMENTS Ном то



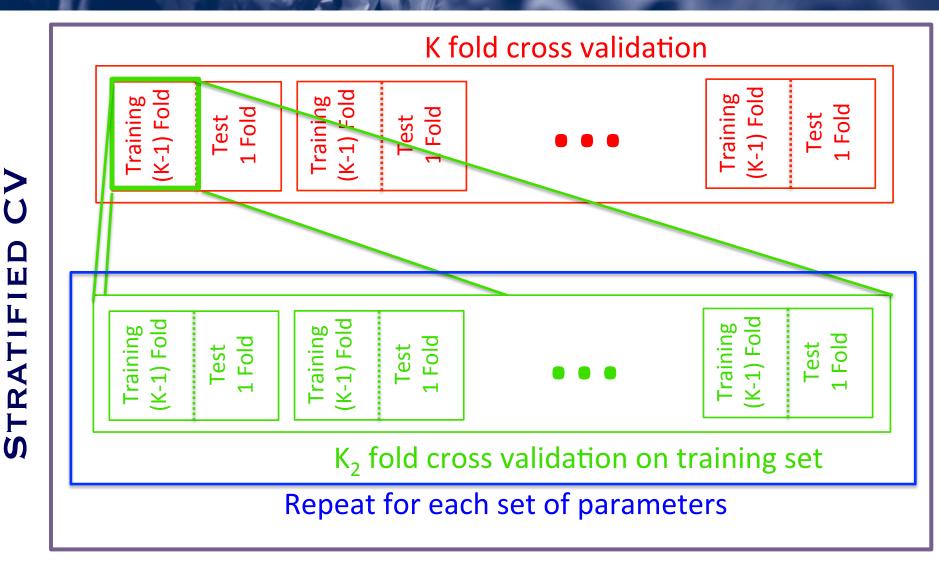




K fold cross validation (K-1) Fold (K-1) Fold **Training** (K-1) Fold Training **Training** Test 1 Fold Test 1 Fold Prediction **Prediction Prediction** Performance Performance **Performance** evaluation evaluation evaluation

System performance are computed as average of performance among the folds

EXPERIMENTS



Repeat for each layer of the stratification



Ground Truth

p

n

P

Ñ

Predicted Class

True	False
P ositive	Positive
F alse	T rue
N egative	N egative

P

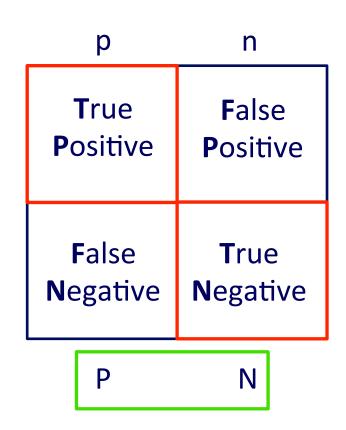
N

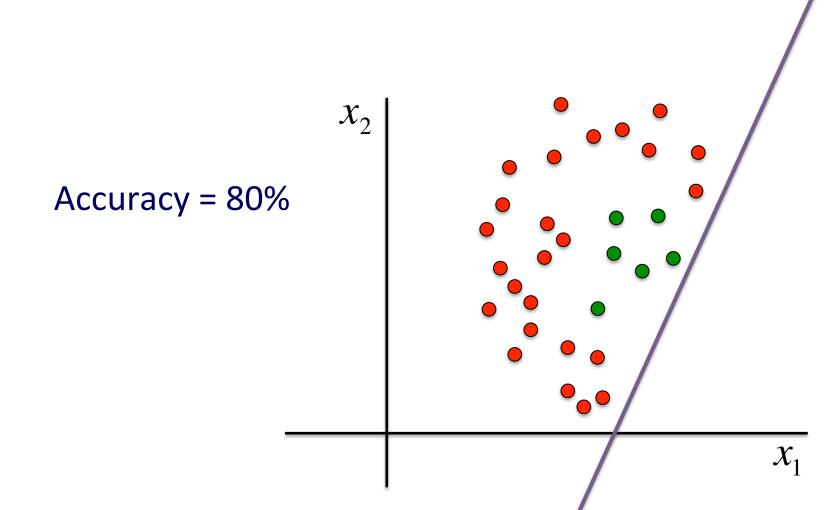
$$Acc = \frac{TP + TN}{P + N}$$

Ñ

~ P

The number of samples correctly classified over the total number of samples





Recall=
$$\frac{TP}{P}$$

Precision=
$$\frac{TP}{TP+FP}$$
 \tilde{N}

р	n	
True	False	
Positive	Positive	
False	T rue	
N egative	N egative	
D	N	

۲ IV

G-mean=
$$\left(\frac{TP}{P} \cdot \frac{TN}{N}\right)^{\frac{1}{2}}$$
 \tilde{P}

Class acc=
$$\frac{\frac{TP}{P} + \frac{TN}{N}}{2}$$
 \tilde{N}

<u>р</u>	n	
True	False	
Positive	Positive	
False	T rue	
N egative	N egative	

N

P

- Pattern Recognition and Machine Learning; C.M.Bishop
- Pattern Classification; R.O. Duda, P.E. Hart, D.G. Stork
- Machine Learning; T.M.Mitchell
- Statistics and Data with R; Y. Cohen, J.Y. Cohen

